



Jr. Whips
HAMPSHIRE
HoopFest X

February 26th & 27th, 2022

Thank you for entering our Hampshire HoopFest. We hope your team will have an enjoyable experience. Please note the following, which includes Tournament Information and Tournament Rules; please review these items and pass it along to your player's parents as well.

Tournament Venue

Hampshire High School 1600 Big Timber Rd, Hampshire... The School is located on Big Timber, west of both Rt. 47 & Rt. 20 in a rural area. Some older GPS systems will direct you to Hampshire Middle School, which located in town on State Street, please make sure you are headed to the school on Big Timber.

At the High School: Please enter through the MAIN ENTRANCE in front of the building. The back door marked 'Athletics' where some might of entered for regular season games will be locked.

In addition to the many volunteers working concessions, admissions & scores tables, we will have several adults who will be monitoring the behavior of our many visitors to Hampshire High School during the tournament. These volunteers will be monitoring sportsmanship amongst the fans, coaches & players as well as supervising all areas inside the school to make certain that our school is being respected. Due to an

incident that took place a couple years ago we have to ask that coaches inform their teams: **NO DRIBBLING/PASSING BASKETBALLS IN THE HALLWAYS OR COMMONS AREA!**

Tournament Check-in / Roster

Team check-in will be completed at the admissions table. Please turn in the original copy of your completed roster/waiver form at check-in if you have not already done so. The team roster may consist of no more than 13 players and 2 coaches. Persons not listed on the roster will not be allowed at the team bench during the game. Each team will receive 3 free admission passes intended for coaches and/or scorebook keepers.

Admissions

Admissions for the tournament will be \$5/adult, \$3/child and we also offer a \$10 family pass (family constitutes as parent & children, sorry not grandparents, aunts, uncles etc.). Proceeds from the tournament admissions will help defer costs for our Jr. Whip players and help support our Hampshire High School Basketball program.

COVID Precautions

We are taking all precautions to protect all players and guests to our High School and appreciate your help with this. Please DO NOT send your child or attend this event if you or your child are sick and showing any signs of COVID. ~~Per District 300 protocol anyone inside the building needs to wear a mask... that includes players and coaches.~~ We here in D300, like many schools in our state are in a time of great conflict & confusion regarding masks. As of today (and this may change) we are mask optional inside the D300 buildings. So please wear a mask if that makes you more comfortable, but you do not have to AS OF THIS MOMENT. If I get instruction for D300 that we must require masks inside the buildings we will enforce it. We will do our best to provide optimal seating so those who want to social distance while watching games can do so.

Concessions

We will have onsite concessions at both locations. Pizza, hotdogs, subs, chips, candy, water & pop will be available most of the day.

Clock/Scorebook keepers

Please plan to provide someone for the scorebook or clock at each of your games... we provide 3 admission passes per team to cover the cost of that person.

Professional Photographer

We will have a professional photographer at the tournament that will take individual and team pictures that you will be able to purchase and take home with you if you so desire.

Tournament Rules

We will play by Illinois High School Association Rules with the following exceptions:

We will play 2 – 20 minute halves with the clock stopping the last 2 minutes of each half on all whistles.

The clock will not stop the last 2 minutes of the game if a team is ahead by 20 points or more.

Each team will get 3 timeouts per game. Timeouts WILL NOT be carried over into overtime. 1 timeout will be granted in overtime.

Overtime will be 2 minutes in length with the clock stopping on all whistles. If a second overtime is needed, it will be sudden death with the first 2 points scored winning the game.

Halftime will be 3 minutes. We want to keep the games going on the hour so please make sure to have your team at the gym at least 30 minutes before your scheduled time.

Technical Fouls result in an automatic reward of 2 points and possession of the ball.

Coaches are responsible for their fans. Referees will have the discretion of giving a team a technical foul due to unruly fans.

Any fan that is ejected from a game will not be allowed back into the gym for the remainder of the tournament. Please make sure your parents know this.

Any player who throws a punch or is involved in a fight will receive a technical foul and not be allowed to participate in the remainder of the tournament. The referee's decision on this is final and will be supported by the tournament staff.

Any press or defense is allowed, but we would like to encourage man-to-man defense at the lower grade levels. There will be a 20 point press rule. When a team is up by 20 points or more, no full court press is allowed.

Players are only allowed to play on one team per age level. Playing for multiple teams is not allowed. If a player is found to have played for two different teams at an age level, this will result in your games being counted as losses.

Players are not allowed to play "down" an age level, but can play "up". For example, 7th graders are not allowed to compete on a team in the 6th grade bracket, but can play on an 8th grade team. If a player is found to have played "down", this will result in your games being counted as losses.

We will give each team a 5 minute grace period. If you are not on the court at your scheduled game time, we will put 5 minutes on the clock and run the time. If you are not there within those 5 minutes, the game will be considered a forfeit.

The tie-breaker for division place will be as follows:

- 1. Head to Head**
- 2. AAU Point System**
- 3. Lowest Defensive Total**