

# **Dundee Township Feeder League Rule Sheet 2022**

- Clock workers will be provided by the league
- A parent representative **WILL BE** needed to keep the score sheet
- Each team is responsible for their own warm-up basketballs
- 5<sup>th</sup> and 6<sup>th</sup> grade games will be a 18 minute running clock for two halves
- 7<sup>th</sup> and 8<sup>th</sup> grade will be a 20 minute running clock for two halves
- The clock will stop on shooting fouls only (Bonus & Double bonus shots) and the final 1 minute of the game
- In the 5<sup>th</sup> grade level, if there is a 10 point lead, no back court pressure
- In the 6<sup>th</sup> grade level, if there is a 15 point lead, no back court pressure
- In the 7<sup>th</sup> grade and 8<sup>th</sup> grade level games, if there is a 20 point lead, no back court pressure
- If there is a tie at the end of regulation, overtime will be a period of 3 minutes. If there is a 2<sup>nd</sup> overtime, it will be sudden death
- A team may start a game with no less than 4 players present.
- All athletes must report to the scorer's table before entering the game
- Each team will get 2 Full time-outs & 1 30 sec time-out for the entire game, also 1 Full if the game goes into Over time
- Each coach is responsible for their fans and players. If any behavior or conduct occurs towards players, officials, or league workers, coaches need to address it immediately. If such inappropriate conduct continues, the person/s will be unable to attend future games.
- If a coach or player receives 2 technical fouls in a game, the player or coach will be ejected from that game and suspended for the team's next game.

Any additional questions or concerns about any policy, please contact Sarah Miller.

Coaches Signature \_\_\_\_\_ Program Name \_\_\_\_\_